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Scope and sequence

	Lesson 1 Vocabulary	Lesson 2 Grammar	Lesson 3 Feelings	Lesson 4 Colors, Numbers, & Shapes	Lesson 5A Storytime
1	elephant, giraffe, hippo, lion, monkey, zebra	This is a/an (lion)	I'm curious	black, blue, brown, green, orange, pink, purple, red, white, yellow	What's this?
2	balloon, cake, candle, ice cream, present, strawberry	I'd like a/an (cake)	I'm surprised	one, two, three, four, five, six, seven, eight, nine, ten	Peter Pan's party
3	ant, bee, butterfly, flower, grass, tree	The (bee) is in/on the (flower)	I love	circle, heart, rectangle, square, triangle	Where's the ant?
4	cloud, moon, rain, rainbow, star, sun	I can see (the sun)	I feel safe	circle, heart, rectangle, square, star, triangle, star, red, orange, yellow, green, blue, purple	Where's my rainbow?
5	hear, see, smell, taste, touch	I can hear/see/touch/taste/smell ...	I'm sad	eleven, twelve, thirteen, fourteen, fifteen	Where's the rabbit?
6	bike, boat, bus, car, plane, train	This (car) is fast/slow/big/small	I'm excited	color patterns	Be careful!
7	fish, octopus, ray, seahorse, turtle, whale	The (octopus) is (pink)	I'm scared	sixteen, seventeen, eighteen, nineteen, twenty	What is it?
8	grocery store, house, park, restaurant, school, toy store	There's a (park)	I'm proud of ...	sizes and shapes	Where's Fru Fru?
9	costume, pants, shoes, shorts, socks, sweater	I'm wearing (shoes)	I'm angry	numbers, shapes, colors	What does he want?

Lesson 5B Values	Lesson 6 Real world	Lesson 7 Review	Disney movie lesson	Phonics and letters	New Receptive Language
I try new things	Animals and me	Make: a Simba and Nala role play	<i>Zootopia</i>	A a, cat	What's this?
I'm polite	My party	Make: a present	<i>Alice in Wonderland</i>	E e, ten	What would you like?
I care about nature	Amazing nature	Make: butterfly and flower finger puppets	<i>A Bug's Life</i>	I I, sit	Where's the (bee)?
I can help	Day or night?	Make: a sky mobile	<i>La Luna</i>	O o, hop	What can you see?
I keep trying	My house	Make: senses picture cards	<i>Ratatouille</i>	U u, sun	What can you hear/ touch/taste/smell?
I'm careful	Toy transportation	Make: a crosswalk	<i>Cars 2</i>	hat	Is it fast/slow/big/ small?
I'm brave	Ocean colors	Make: an ocean scene	<i>Pinocchio</i>	bed	What color is the (octopus)?
I make an effort	Fun places	Make: a puzzle	<i>Monsters, Inc.</i>	bus	What's there? What's in the city?
I'm calm	My favorite clothes	Make: an Incredibles mask and badge	<i>Big Hero 6</i>	stop	What are you wearing?

1 My animals

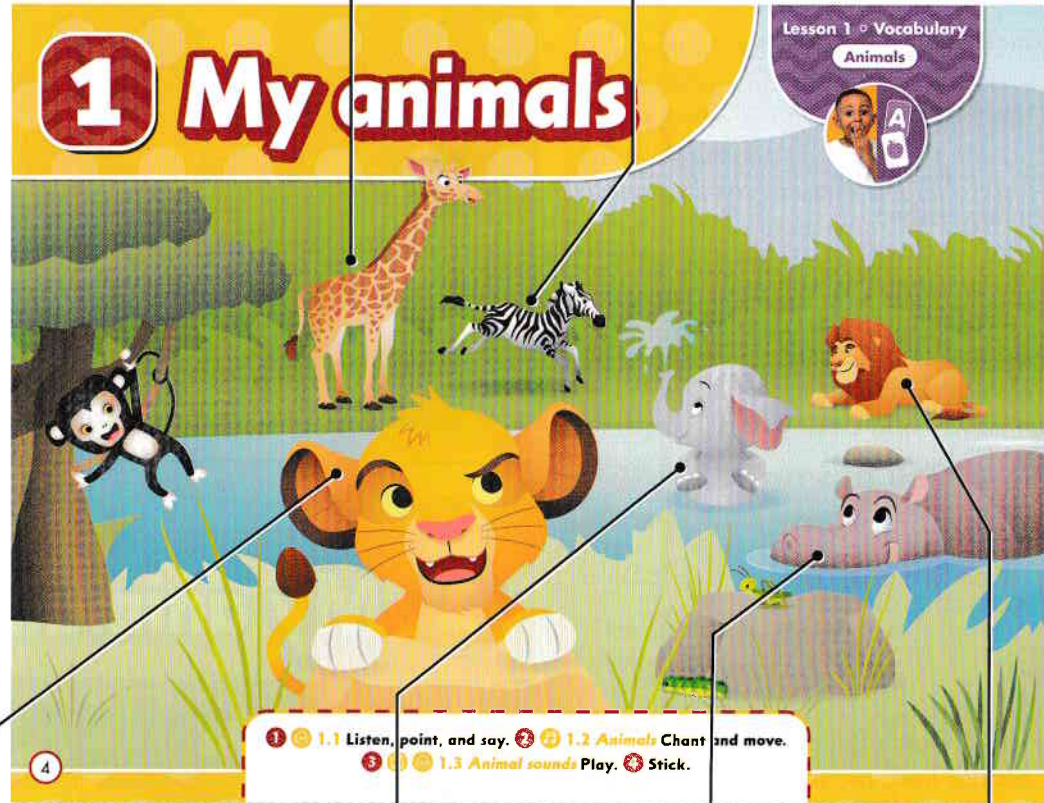
Zazu is a bird. He likes to make sure everything is OK. He worries about Simba.



The zebra is black and white. It can run fast.

The giraffe is very tall. It can eat leaves off the trees.

Nala is Simba's friend. She likes to play with Simba.



Unit Overview

Vocabulary

elephant, giraffe, hippo, lion, monkey, zebra, I'm curious, colors, I try new things

Grammar

This is a/an (lion)

Key GSE Learning Objectives

Speaking

- Can use a few basic words to say how they feel, if supported by pictures.
- Can name everyday objects in their immediate surroundings or in pictures, if guided by questions or prompts.

Listening

- Can recognize a few basic words related to familiar topics, if spoken slowly and clearly and supported by pictures.
- Can follow basic instructions to color, draw, or make something, if spoken slowly and clearly.
- Can understand a few basic words and fixed expressions in a story that is read aloud to them, if supported by pictures.

Phonics and letters

- Aa; cat



Simba is a lion cub. He's very curious and he likes to play.

The elephant is big. It likes to play in the water.

The hippo is big. It can swim in the water.

Mufasa is Simba's dad. He is the king of the lions.



Disney movie lesson

Zootopia



Lesson aims

- to introduce the main unit characters
- to introduce animal vocabulary

Target language

- elephant, giraffe, hippo, lion, monkey, zebra

Main GSE Learning Objective

- Can recognize a few basic words related to familiar topics, if spoken slowly and clearly and supported by pictures.

Future Skills

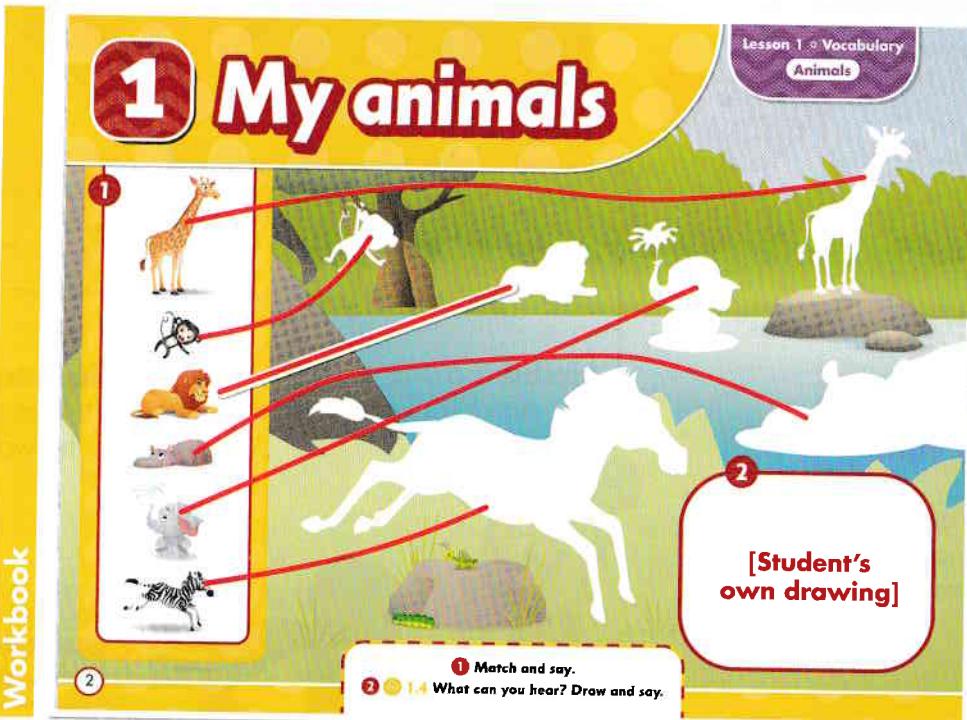
- Persistence and growth

Materials

- Unit 1 Picture Cards (elephant, giraffe, hippo, lion, monkey, zebra)
- Sticker (bird)
- Mickey Mouse puppet

Extra resources

- pictures of animals
- audio of different animal sounds

**1.1**

Lion, zebra, hippo, monkey, giraffe, elephant

1.2 Animals

Look, it's a hippo!
Swim with the hippo.
Swim, swim, swim!
Look, it's a monkey!
Climb with the monkey.
Climb, climb, climb!
Look, it's an elephant!
Flap with the elephant.
Flap, flap, flap!
Look, it's a giraffe!
Walk with the giraffe.
Walk, walk, walk!
Look, it's a zebra!
Run with the zebra.
Run, run, run!
Look, it's a lion!
Roar with the lion.
Roar, roar, roar!

1.3 Animal sounds


[monkey sound]
[elephant trumpeting]
[lion roaring]
[zebra neighing]
[giraffe walking]
[hippo sound]

1.4


monkey

Hello

We know






-  **0.1** Greet students with the Mickey Mouse puppet and sing the *Hello* song.

Circle time

- Have the Mickey Mouse puppet say *Hello! I'm Mickey Mouse! I like animals! Do you like animals?*
- Show the monkey Picture Card.
-  *What can you see? (a monkey)*
- One by one, introduce the animals with the cards and TPR actions (see Video 1.7 for ideas). Have students say the words and do the actions.

Book time

Student's Book p4

-  **1**  **1.1 Listen, point, and say.**
- Explore the picture, then point to Simba.
 -  *Who's this? It's Simba. Simba is a ... zebra? No! ... Simba is a lion. Roar!*
 - Play the audio. Have students point to each animal in the picture.
 - Play the audio again. Have students say the words and do the actions.
-   Use the animal Picture Cards to play *What's this?* See the Games bank, page 16.




2 **1.2 Animals Chant and move.**


 *Stand up.*

- Play the chant and demonstrate the actions.
- Play the audio again. Students say the chant and act it out.

3 **1.3 Animal sounds Play.**


- In this game, students listen to animal sounds and guess the names of the animals.
- Divide the class into two teams, then play the audio and pause after each animal sound. Have teams take turns to listen and guess the name of each animal.
- Award one point for each correct answer.


 Use games to extend and recycle words or language learned previously.


 Play the sounds of other animals students know to extend the game.




4 **Stick.**


 Play the Good job chant whenever students deserve praise and reinforcement.

- Have students find the bird sticker.
-  *What's this? (It's a bird.)*
- Students can stick this anywhere on the page.

 **Persistence and growth:** As students begin to associate task completion with the reward of getting a sticker, they will be motivated to maintain and repeat their efforts in subsequent lessons and units of the course.

 **0.6** Play and act out the *Good job* chant.

Workbook p2

 If you wish to set Workbook activities for homework, date the page and inform parents or carers.




1 **Match and say.**

- Have students point and say the names of the animals on the left.
- Point to the lion and then point to a silhouette of a different animal. Ask *Is this a lion? (No)* Then point to the lion and say *This is the lion!*
- Demonstrate matching the lion to its silhouette.
- Do the same for the other animals, one by one.
- Have students point to each of the matched animals and say their name, e.g., *lion ... lion.*


 Students draw and color in the silhouettes.

2 **1.4 What can you hear? Draw and say.**


 *What can you hear? (a monkey)*

- Have students draw and color the monkey in the frame.

Goodbye

 **0.5** Play the *Clean up* song and have students clear up.

- Point to different Picture Cards and ask *What's this?* Have students say the words and do the actions.

 **0.2** Sing the *Goodbye* song.

Lesson aim

- to introduce the grammar structure *This is a ...*

Target language

- This is a/an (lion)

Recycled language

- elephant, giraffe, hippo, lion, monkey, zebra

Main GSE Learning Objective

- Can identify objects, people, or animals in pictures, if described slowly and clearly using basic words and phrases.

Future Skills

- Self-awareness

Materials

- Units 1 & 2 Picture Cards (animals, colors)
- Mickey Mouse puppet

Extra resources

- animal jigsaw puzzle

Lesson 2 ◉ Grammar
This is a lion

1 1.5 Listen and match. 2 1.6 Listen again. Point and say. 3 1.7 Drawing game Play. 4 1.7 Animal dance! Watch, sing, and act. 5

Lesson 2 ◉ Grammar
This is a lion

1 1.8 Listen, match, and say. 2 What's this? Join the dots and say. 3

1.5 & 1.6

- A: This is an elephant.
This is a monkey.
This is a zebra.
- B: This is a lion.
This is a hippo.
This is a giraffe.

1.7 Animal dance!

What's this? What's this?
I can see.
This is a monkey. This is a zebra.
Come and dance with me!

What's this? What's this?
I can see.
This is a lion. This is a giraffe.
Come and dance with me!

What's this? What's this?
I can see.
This is an elephant. This is a hippo.
Come and dance with me!

What's this? What's this?
This is a monkey. This is a zebra.
This is a lion. This is a giraffe.
This is an elephant. This is a hippo.
They're with me!

1.8

This is a lion.
This is a hippo.
This is a giraffe.
This is a zebra.